

# Cami Sanders

Camilla.s.arts@gmail.com - 706-270-2095 - CamiSanders.com

## Experience:

Assistant Background Artist at Zamodo LLC on Disney Jr.'s Muppet Babies, *July 2017 - Present*

- Background and Prop Design
- Technical Coordination for Backgrounds and Props, including preparing, organizing and shipping art, producing background trackers and corresponding with overseas CGI studio

Background Artist for Shadow Machine on unannounced short, *April - May 2018*

- Backgrounds and effects for a traditional watercolor art direction

Designer for Flaunt Productions on Mattel's Monster High, *July 2015*

- Character and Prop Design for CGI Production

Freelance Illustrator, Designer and Comic Artist for independent clients, *March 2012 - Present*

## Accolades:

- Selected as a Semi-Finalist in the 2015 Nickelodeon Artist Program
- Was honored to be featured by Chris Oatley in his blog article "7 Upcoming Visual Development Artists Who Impressed At CTN-X" at [ChrisOatley.com/Upcoming2015/](http://ChrisOatley.com/Upcoming2015/)

## Education:

Concept Design Academy, Spring 2016 - Fall 2016

- Studied Figure Drawing, Figure Invention, Animated Performance and Animal Anatomy

Savannah College of Art and Design, *Fall 2006 - Spring 2011*

- Bachelor of Fine Arts Degree in Sequential Art
- Studied abroad in the Tokyo, Japan Program, *Winter 2008*

## Collaborative Film Experience:

*Snow Maiden*, directed by Alexandra Poston, SCAD Animation Senior Showcase 2012 - Digital layout painter. Worked with the team to achieve a cohesive overall style.

## Skills:

- Background, Prop and Character Design
- Technical Coordination for Design and including the formatting, organization and shipment of art for an animation production pipeline
- Digital and Traditional Painting with strong understanding of color theory and lighting
- Color Styling
- Visual Development
- Can work and multitask efficiently under pressure and tight deadlines with attention to detail
- Strong time management, organization and communication skills with both in-house teammates and out-of-house clients
- Sequential Art, skilled as a penciller, inker and colorist

## Software:

- Adobe Photoshop
- Adobe Illustrator
- Cintiqs and Wacom equipment
- Toonboom
- Understanding of the integration of 2D art into Maya for CGI animation
- Microsoft Office programs such as Word and Excel
- Mac and Windows operating systems